AAS in Animation & Game Art to
Bachelor of Applied Arts and Sciences
Guided Pathway
Effective for the 2017-2018 Catalog

First Year – Collin College

FIRST SEMESTER	SECOND SEMESTER
ARTC 1305 – Basic Graphic Design	ARTC 1302 – Digital Imaging I
ARTC 1325 – Introduction to Computer Graphics	ARTV 1341 – 3-D Animation I
ARTV 1345 – 3-D Modeling and Rendering I	FLMC 1331 – Video Graphics and Visual Effects I
ARTV 1371 – Storyboard and Concept Development	GAME 1303 – Intro to Game Design & Development
CENGL 1301 – Composition I (010)	CMATH 1332 – Contemporary Mathematics* (020)
FLMC 1301 – History of Animation Techniques	
Total Semester Hours: 18 SCH	**Total Semester Hours: 15 SCH**

Second Year – Collin College

It's best to apply to UNT a full semester before you plan to transfer. It will help if you submit a copy of this pathway with your application.

FIRST SEMESTER	SECOND SEMESTER
ARTV 1303 – Basic Animation	ARTV 2335 – Portfolio Development for Animation (Capstone)
ARTV 1351 – Digital Video **OR** GAME 2359 – Game and Simulation Group Project	ARTV 2351 – 3-D Animation II
ARTV 2345 – 3-D Modeling and Rendering II	CPSYC 2301 – General Psychology* (080)
GAME 2325 – 3-D Animation II – Character Set-Up	CSPCH 1311 – Intro to Speech Communication* (090)
C ARTS 1301 – Art Appreciation* (050)	
Total Semester Hours: 15 SCH	**Total Semester Hours: 12 SCH**

AAS: Animation & Game Art
You will need to apply for the associate's degree at your community college. Contact your advisor there for more information.

Third Year – University of North Texas

FIRST SEMESTER	SECOND SEMESTER
CPSCI 2305 – American Gov't: Process & Policies **(GOVT 2305)**	CPSCI 2306 – American Gov't: Laws & Institutions **(GOVT 2306)**
CBIOL 1132 – Environ. Science* **(BIOL 2406)**	CPHYS 1062 – Stars & Universe* **(PHYS 1403)**
CENGL 1320 – College Writing II **(ENGL 1302)**	PACS 3000 – Civic Engagement
LTEC 1100 – Computer Applications*	LTEC 3220 – Computer Graphics in Education and Training*
ASTU 3460 – New Media Art: Experimental 3D*	LTEC 4210 – Digital Multimedia in Education and Training*

Fourth Year – University of North Texas

FIRST SEMESTER	SECOND SEMESTER
PACS 3020 – Fundamentals of Inquiry	PADM 4050 – Negotiation
CHIST 2610 – US History to 1865 **(HIST 1301)**	CHIST 2620 – US History since1865 **(HIST 1302)**
CPHIL 4200 – Science, Technology and Society	CENGL 3450 – Short Story
LTEC 3260 – Web Authoring*	LTEC 4121 - Technical Presentation Skills*
LTEC 3530 – Data Communications*	BCIS 3615 – Visual Display of Business Information*

This is not an official degree plan. Check with an advisor; degree plans may change in later catalogs.

Part-time students may also follow this sequence. Developmental coursework may be required.

 * You may take a different course to meet this requirement. A specific list is available from your advisor.
 C This course counts for the Core Curriculum at any public college or university in Texas.
 () Course numbers shown in parentheses are equivalent to these courses at UNT.
 +Students can choose a different specialization and should speak with an advisor about their options. Examples of specializations include, but are not limited to: English as a Second Language (ESL), Leadership Development, Logistical Operations, Aviation Operations, Digital Language Curation, and Computational Logistics.

Revised Feb 2018

For questions about the University portion of this guided pathway,
Contact the BAAS Academic Advising Office at (940) 565-4115.