

Animation 3D AAS to





15 hours

Bachelor of Applied Arts and Sciences Guided Pathway

Effective beginning with the 19-20 catalog

First Year - Collin College

FIRST SEMESTER	SECOND SEMESTER
ARTC 1305 – Basic Graphic Design	ARTC 1302 – Digital Imaging I
ARTC 1325 – Introduction to Computer Graphics	ARTV 1341 – 3-D Animation I
ARTV 1345 – 3-D Modeling and Rendering I	FLMC 1331 – Video Graphics and Visual Effects I
ARTV 1371 – Storyboard and Concept Development	GAME 1303 – Introduction to Game Design and Development
CENGL 1301 – Composition I (010)	^c Math/Science course (see list below)
FLMC 1301 – History of Animation Techniques	

18 hours

Second Year - Collin College

FIRST SEMESTER	SECOND SEMESTER
ARTV 1303 – Basic Animation	ARTC 2335 – Portfolio Development for Graphic Design (Capstone)
ARTV 1351 – Digital Video	GAME 2325 – 3-D Animation II – Character Set-Up
ARTV 2345 – 3-D Modeling and Rendering II	^c Social/Behavioral Science course (see list below)
ARTV 2351 – 3-D Animation II	^c Speech course (see list below)
^c Humanities/Fine Arts course (see list below)	
15 hours	12 hours

15 hours

You will need to apply for the associate's degree at your community college. Contact your advisor there for more information.

AAS: Animation 3-D Animation Track

Third Year - University of North Texas

Students must fulfill UNT's admissions requirements which can be found on the UNT's website.

FIRST SEMESTER		SECOND SEMESTER
BAAS 3020 - Inquiry and Discovery		BAAS 3000 – Pathways to Civic Engagement
^c PSCI 2305 – American Gov't: Process & Policies (GOVT 2305)		^c Life and Physical Science, or Math if science course taken in first year.
^c ENGL 1320 – College Writing II (ENGL 1302)		^c PSCI 2306 - US and Texas Constitutions and Institutions (GOVT 2306)
3XXX-4XXX Concentration 3		BCIS 3610 – Basic Information Systems (Conc. 2)
BCIS 2610 – Introduction to Computers in Business (Conc. 2)		3XXX-4XXX Concentration 3
	15 credit hours	15 credit hours

Fourth Year - University of North Texas

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FIRST SEMESTER	SECOND SEMESTER	
^C Life and Physical Science	BAAS 4100 - Managing a 21 st Century Career	
CHIST 2610 – US History to 1865 (HIST 1301)	CHIST 2620 – US History since1865(HIST 1302)	
^c Fine Arts course or Humanities if Fine Arts taken in first year. 3XXX-4XXX Level	^c Component Area Option 3XXX-4XXX	
3XXX-4XXX Concentration 3	3XXX-4XXX Concentration 3	
BCIS 3620 – Mainframe Concepts (Cons. 2)	BCIS 4610 – Analysis of Business Information Systems (Conc. 2)	
15 credit hours	15 credit hours	

Collin Options:

Mathematics/Life & Physical Sciences -MATH 1314, 1414, 1316, 1342, 2305, 2318, 2320, 2412, 2413, 2414, 2415. 1324, 1325, 1332, 1350, 1351, BIOL 1406, 1407, 1414, 1415, 2401, 2402, 2406, 2416, 2421, 1408, 1409, 2404, 2420, CHEM 1411, 1412, 2423, 2425, 1405, GEOL, 1401, ENVR 1401, 1402, GEOL 1403, 1404, PHYS 1401, 1402, 2425, 2426, 1402, 1445, 1447, 1403, 1404, PHYS 1401, 1402, 2425, 2426, 1402, 1445, 1447, 1403, 1404, PHYS 1401, 1402, 1404, PHYS 1401, PHYS 1 1404, 1405, 1410, 1415, 1417

Humanities/Fine Arts - choose one from: ENGL 2322, 2323, 2327, 2328, 2332, 2333, 2342, 2343, HIST 2311, 2312, 2321, 2322, HUMA 1301, PHIL 1301, 1304, 2303, 2306, 2307, 2321, ARTS $1301, 1303, 1304, 1313, \textbf{DANC} \ 2303, \textbf{DRAM} \ 1310, 2361, 2362, 2366, \textbf{MUSI} \ 1306, 1307, 1310$

Social and Behavioral Sciences - choose one from: ANTH 2302, 2346, 2351, ECON 2301, 2302, PSYC 2301, SOCI 1301, 1306, GOVT 2305, 2306, HIST 1301, 1302, 2301 <u>Speech</u> – choose one from: **SPCH** 1311, 1315, 1321

UNT Concentrations:

This plan illustrates one possible concentration. However, there are other possible concentrations that can be selected in conjunction with your academic advisor.