

**First Year -- NCTC**

<b>FIRST SEMESTER</b>	<b>SECOND SEMESTER</b>
<b>ARTC 1325</b> – Intro. to Computer Graphics	<b>GAME 1343</b> – Game & Simulation Program. I
<b>GAME 1306</b> – Design & Creation Of Games	<b>ITSE 2342</b> – Game Development Using C++
<b>ITSE 2321</b> – Object Oriented Programming	<b>EECT 1300</b> – Technical Customer Service
<b>ITSE 1333</b> – Mobile Applications Development	<b>GAME 1328</b> – Video Game Design
<b>GAME 1309</b> – Intro to Animation Programming	<b>ITSE 2310</b> – iOS Application Programming

**Second Year -- NCTC**

It is best to apply to UNT a full semester before you plan to transfer. It will help if you submit a copy of this pathway with your application.

<b>FIRST SEMESTER</b>	<b>SECOND SEMESTER</b>
<b>IMED 1345</b> – Interactive Digital Media I	<sup>c</sup> <b>MATH 1332</b> – Contemporary Mathematics
<b>GAME 2342</b> – Game Development Using C++	<sup>c</sup> <b>ARTS 1301</b> – Art Appreciation
<b>ITSE 2317</b> – Java Programming	<sup>c</sup> <b>GOVT 2305</b> – Federal Government
<b>GAME 1303</b> – Intro to Game Design & Dev.	<sup>c</sup> <b>ENGL 2311</b> – Tech. & Business Writing
<sup>c</sup> <b>ENGL 1301</b> –Composition I	<b>GAME 2308</b> – Portfolio for Game Development

**AAS: Gaming Application Programming**

You will need to apply for the associate's degree at your community college. Contact your advisor there for more information.

**Third Year - University of North Texas**

<b>FIRST SEMESTER</b>	<b>SECOND SEMESTER</b>
<b>BAAS 3020</b> - Inquiry and Discovery	<b>BAAS 3000</b> – Pathways to Civic Engagement
<sup>c</sup> <b>Component Area Option</b>	<sup>c</sup> <b>Life and Physical Science</b>
<sup>c</sup> <b>Social and Behavioral Sciences</b>	<sup>c</sup> <b>PSCI 2306</b> - US and Texas Constitutions and Institutions ( <b>GOVT 2306</b> )
<sup>c</sup> <b>Life and Physical Science</b>	<b>BCIS 3610</b> – Basic Information Systems (Conc. 2)
<b>BCIS 2610</b> – Introduction to Computers in Business (Conc. 2)	<b>3XXX-4XXX Concentration 3</b>

**Fourth Year - University of North Texas**

<b>FIRST SEMESTER</b>	<b>SECOND SEMESTER</b>
<b>3XXX-4XXX Concentration 3</b>	<b>BAAS 4100</b> - Managing a 21 <sup>st</sup> Century Career
<sup>c</sup> <b>HIST 2610</b> – US History to 1865 ( <b>HIST 1301</b> )	<sup>c</sup> <b>HIST 2620</b> – US History since 1865( <b>HIST 1302</b> )
<sup>c</sup> <b>Humanities course 3XXX-4XXX Level</b>	<sup>c</sup> <b>Component Area Option 3XXX-4XXX</b>
<b>3XXX-4XXX Concentration 3</b>	<b>3XXX-4XXX Concentration 3</b>
<b>BCIS 3620</b> – Mainframe Concepts (Cons. 2)	<b>BCIS 4610</b> – Analysis of Business Information Systems (Conc. 2)

**This is not an official degree plan. Check with an advisor; degree plans may change in later catalogs.**

\* You may take a different course to meet this requirement. A specific list is available from your advisor.

<sup>c</sup> This course counts for the Core Curriculum at any public college or university in Texas. Sometimes, taking a specific course to meet a Core requirement will also fulfill other requirements for your degree. If this course meets more than one requirement it is listed as the correct option (with no asterisk).

<sup>2</sup> Taking both GOVT courses at NCTC creates a better alignment.

( ) Course numbers shown in parentheses are equivalent to these courses at UNT.

**UNT Concentrations:**

In this plan, one Applied Arts and Science concentration is drawn from the community college coursework. A second is shown for illustration, and a third left open. There are many other possible concentrations that can be selected in consultation with your academic advisor.